FARM ANIMAL BOARDGAME

Language: cow, sheep, horse, pig, donkey, goat, chicken, duck, bird, rabbit, cat, dog, frog

Resources: Old MacDonald Boardgame activity sheet, dice, counters

a) Print off the boardgame and enlarge to A3 size.
b) Explain and demonstrate the rules: in turn, the children roll the dice and move their counters the corresponding number of squares.
   - If they land on a cat, they must return to the start.
   - If they land on a duck, they can move forward one extra square.
   - When they land on any other animal, they must make the corresponding animal noise.

Alternatively,
   - When they land on an animal, they must say something true about it.
     e.g. It's pink/It's got 4 legs/It's small.

Alternatively,
   - Give each group a set of cards from the Farm animal facts activity sheet. When they land on an animal, they take a card, read it and decide if it's true or false in relation to the animal they're on.

c) Now divide your class into small groups and hand out the boardgame, dice and counters.